

Criteria/Goals for Developing 1% Proposal

As OMF develops the proposal to bring to Council for consideration, the ideas generated at the March 14th and 16th sessions will be considered using the following criteria/goals. OMF will be considering the degree to which suggestions meet these criteria/goals with the aim of meeting multiple goals.

1. Supports Social Equity Contracting Goals

- Supports achieving or exceeding DMWESB subcontracting and minority and women workforce and apprenticeship goals for Portland Building Reconstruction project's Design-Build-Relocate (DBR) contract
- Removes or reduces barriers to entry into the "contracting world"
- Creates economic opportunities for people of color, women, economically disadvantaged individuals
- Provides training and technical assistance to ensure success of contractors and workforce participating in the project

2. Supports Long Term, Sustainable Strategies

- Contributes to success of longer term strategies and programs that will continue after the 1% funds are expended
- Complements and connects to other initiatives and/or leverages existing programs and efforts

3. Builds or Enhances Community Organizational Capacity

- Builds community and organizational capacity for groups supporting people of color, women, and under-represented and/or disadvantaged communities

4. Mitigates Adverse Effects

- Mitigates adverse effects (direct or indirect) of the Portland Building Reconstruction Project on existing tenants, surrounding residents and businesses, on the broader community, or on employees and customers

5. Is Legally Sound

- Can legally be administered by the City of Portland

6. Minimizes Administrative Costs

- Cost of administration is reasonable compared to amount allocated

7. Other Considerations

- Is related to the Portland Building Reconstruction Project directly (construction/design/relocation) or to the uses/functions of the Portland Building after reconstruction
- Breadth and depth of impact
- Advances City Racial Equity goals and strategies